

SPSL Rules of the Game

SPSL matches are conducted subject to **FIFA laws** of the game, with the following exceptions:

Game Structure

- All games will be played with two 45 minute halves, and a 5 minute halftime
- Playoff games will be decided by two 15 minute overtime periods followed by kicks from the penalty mark

Player Eligibility

- All players must have a current WSSA (Washington State Soccer Association) player card listing the league as SPSL (Starfire Premier Soccer League) more information on this is available at WSSA.org
- Players must also have a current Starfire Sports membership which can be obtained online at starfiresports.com or by visiting [Starfire Sports](#)
- Players are eligible to play for only one team per division per season, unless noted otherwise by Starfire management. Violation of this rule will result in a forfeit by the offending team and suspension for the offending player

Roster

- An official SPSL game roster must be received by Starfire Sports via email or hand delivery 48 hours before the start of each week. Rosters will then be locked for the next week and no changes can be made until the conclusion of that week's games. Rosters can be downloaded by clicking on the following link: [SPSL Game Roster](#)
- No handwritten changes made by a team or referee will be honored by Starfire staff. All roster changes throughout the course of a season must be submitted by phone or email
- A playoff roster with a max of 25 players must be submitted prior to the 7th game or 7th weekend of the season, whichever is later. No player not on this playoff roster will be able to play in a playoff game. Rosters can be downloaded by clicking on the following link: [SPSL Playoff Roster](#)

Team Payment & Rescheduling/Forfeit Fees

- Any remaining team balances must be paid in full before the team's first game. If not paid before the first game, the team will forfeit all games until the balance is paid in full.
- Any rescheduling of a game will incur a fee of \$75 or \$50, depending on when Starfire staff was informed of the need to reschedule. If given 3-7 days advance notice, the fee will be \$75 to reschedule the game and for 8-14 days notice the fee is \$50. The reschedule fee must be paid before the rescheduled game is played. Once a rescheduled game is confirmed and set, it is subject to all fees again.
- *If less than three days notice is given, the game will be a forfeit and the team will be subject to a forfeit fee of \$100. More than three days notice must be given in order to avoid incurring referee and field costs.*
- Failure to field a team on the day of the game will result in a \$100 forfeit fine, which must be paid before team's next game.
- Any reschedule or forfeit fines must be paid before a team's next game.

Substitutions

- Teams are allowed unlimited substitutions at any dead ball (subject to referees discretion)
- If teams are not prepared to check in and start the match on time, the referee may shorten the match (while keeping the two halves of equal duration) in order to finish the match before the next match on that field is scheduled to begin

Suspensions

- Fighting is not condoned or tolerated. Each and every reported altercation will be evaluated by the [SPSL Judiciary Committee](#). Starfire Sports reserves the right to keep all fees paid and suspend entire teams for fighting.
- Any player receiving a send-off (red card) will receive a minimum of a one game suspension. Each red card situation will be evaluated by the [SPSL Judiciary Committee](#) process and an additional suspension depending on the severity of the penalty. Ejections will carry over into another season, if necessary.
- Players receiving a red card will be subject to a red card fine which will be decided by the SPSL Judiciary Committee for a first time offense. Any subsequent fines for red cards are subject to larger fines. Any player receiving a red card fine will not be allowed to play until the fine has been paid.

If a referee judges a player to be under the influence of alcohol or any narcotic substance, the player will not be allowed to continue playing for whatever period remains.

New Players

- Many players email the league every week looking for teams to join. Please never play short, we will help you contact new players for either a temporary or permanent basis

If you are a player looking for a team please send an email to [SPSL](#) that states your name, contact information, and league that you are interested in.

SPSL Board Members

Teddy Mitalas - Starfire Sports Director of Soccer Operations, Original League President of the PSSL

Dustin Rodes - Starfire Sports Athletic Center Manager

Micah Pigott - SPSL and Outdoor Adult Leagues Coordinator

Tom Moore - Starfire Sports Indoor Adult Leagues Coordinator

Joe Brown - Current SPSL Player, Former PSSL Player

Robin Gordon - President of Washington State Soccer Association (WSSA)

About Us

Starfire Premier Soccer League (SPSL) was created with one goal in mind: To provide you with the best possible experience in men's and coed competitive soccer that money can buy. A cooperative relationship with our team managers allows us to work together to create a league that we all can enjoy and feel proud to be a part of.

SPSL is a sanctioned league by the [Washington State Soccer Association \(WSSA\)](#).

Contact Us

Please contact us with any questions, feedback, problems, concerns or suggestions you may have:

Contact Us:

Starfire Sports Premier Soccer League or SPSL

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